



清森学校
BEIJING QINGSEN
SCHOOL

AP-CSA

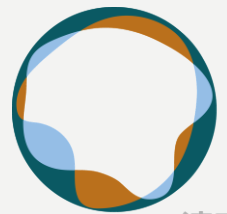
Data structure

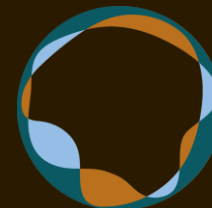
YING HUANG

SEP.2022

OVERVIEW

- Getting Setup! (week 1)
- JAVA Basics (week 1)
- Variable (week 1-2)
- Conditionals (week 3)
- Loops (week 4)



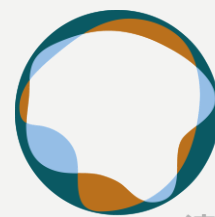


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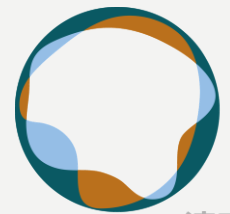
GETTING SETUP

JDK

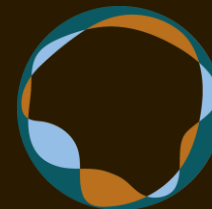
IDEA



CREATE A NEW PROJECT !

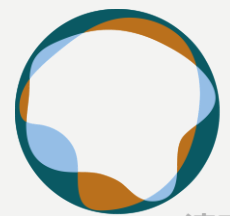


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JAVA BASICS

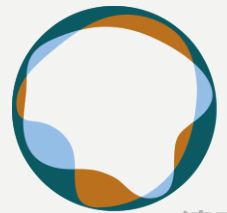


OPP vs. OOP

**Procedure -oriented programming
VS.**

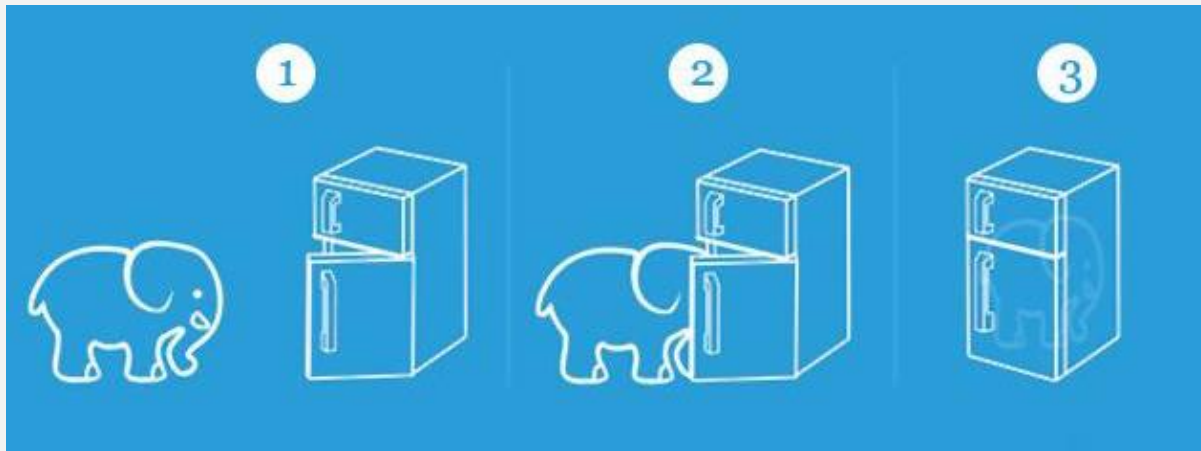
Object-oriented programming

面向过程编程 vs. 面向对象编程



OPP

Procedure-oriented programming:
Focuses on **the procedures** that
programmers create.



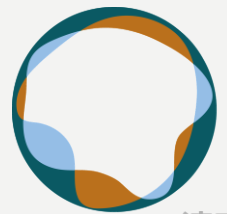
OOP

Object-oriented programming:

Focuses on **an objects** that represent real-world things and their attributes and behaviors



**Do you think Java is OPP or
OOP?**



JVM

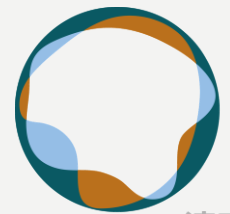
Java Virtual Machine

JRE

Java Runtime Environment

JDK

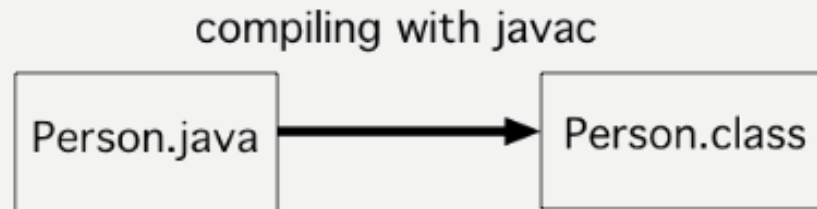
Java Development Kit Java



JAVA

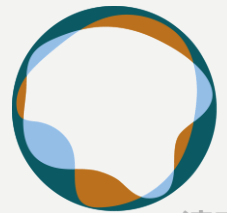
Java is an **OOP programming language**, which means that we can use Java to tell a computer what to do.

Computers don't actually speak Java so we have to **compile (translate)** Java source files (.java) into class files (.class).



JAVA TERMINOLOGY

- All Java code are organized into units called **classes**.
- **A class** defines a type and is used to define what all objects of that class know and can do.
- There are many classes that are part of the Java language.



JAVA TERMINOLOGY

- **statement:** An executable piece of code that represents a complete command to the computer.

every basic Java statement ends with a semicolon ;

- **method:** A named sequence of statements that can be executed together to perform a particular action or computation.



STRUCTURE OF A JAVA PROGRAM

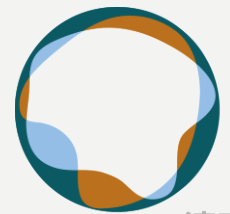
```
public class name {  
    public static void main(String[] args) {  
        statement;  
        statement;  
        ...  
        statement;  
    }  
}
```

class: a program

method: a named group of statements

statement: a command to be executed

Every executable Java program consists of a **class**, called the **driver class**



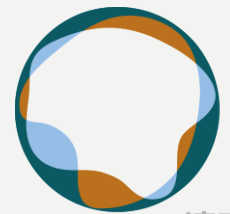
EXAMPLE - JAVA

```
public class SecondClass
{
    public static void main(String[] args)
    {
        System.out.println("Hi there!");
    }
}
```

What is class name?

What is method?

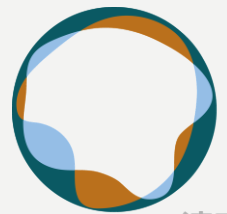
What is statement?



PRINTING

Two ways to print a line of output on the console:

- `System.out.println()` is just the way that you ask Java to print out the value of something followed by a new line (`\n`).
- `System.out.print()` without the `\n` will print out something without advancing to the next new line.



EXERCISE 1.1

Q1 Output: (Using two print to do!)

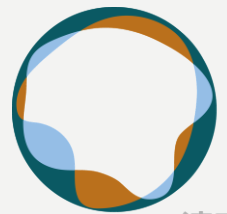
Hi There!

Welcome to APCS A!

Q2 Output: (Using three print to do!)

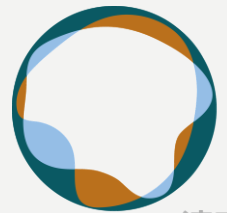
Hi There! Welcome to APCS A!

We will learn Java!



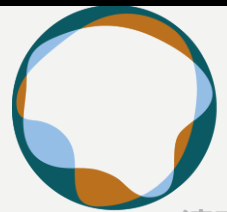
EXERCISE 1.2 FIND ERROR

```
pooblic class Errors
    public static void main(String args) {
        System.out.print("Good morning! ")
        system.out.print("Good afternoon!");
        System.Print "And good evening!";
    }
```



EXERCISE 1.2 CORRECT

```
public class Errors {  
    public static void main(String[] args) {  
        System.out.print("Good morning! ");  
        System.out.print("Good afternoon!");  
        System.out.print ("And good evening!");  
    }  
}
```



COMPILER TIME ERRORS

Compiler time error: An error that is found during the compilation. These are also called syntax errors.

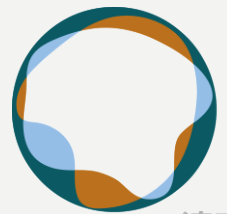
Such as:

Missing semicolon;

Too many or too few { } braces

Misspelled variable name or method name;

....



COMMENTS

- **Comment:** A note written in source code by the programmer to describe or clarify the code.
 - Comments are not executed when your program runs.

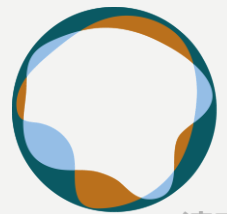
- **Syntax:**

// comment text, on one line

or,

/* comment text; may span multiple lines

*/



EXAMPLE OF COMMENTS

```
public class Main {
```

Multi-lines comments

```
/*
```

```
    This is a main function  
    Make math calculation
```

```
*/
```

```
public static void main(String[] args) {
```

```
    int a = 2;
```

```
    int b = 3;
```

Single-line comment

```
    int c = a+b; // This is a result
```

```
    System.out.println(c);
```

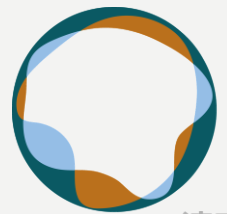
```
}
```

```
}
```



USING COMMENTS

- Where to place comments:
 - at the top of each file (a "comment header")
 - at the start of every method
 - to explain complex pieces of code
- Comments are useful for:
 - Understanding larger, more complex programs.
 - Multiple programmers working together, who must understand each other's code.



INDENT NICELY!

```
public class Welcome{ public static void  
    main(String[] args){ System.out.println("Hi  
    there!");System.out.println("Welcome to APCS  
    A!");}}
```

```
public class Welcome{  
    public static void main(String[] args){  
        System.out.println("Hi there!");  
        System.out.println("Welcome to APCS A!");  
    }  
}
```